

## Faculty of Engineering & Technology

### Graphics & Visual Skills

#### Information :

**Course Code :** ARC233

**Level :** Undergraduate

**Course Hours :** 3.00- Hours

**Department :** Interior Architecture Engineering

#### Description :

The course introduces various drawing principles and artistic techniques: Pencil techniques, Pen and ink, Colors and Materials, Scale and composition, Foreground, Middle and background, sketching architectural elements and landscapes, using free hand. Architectural presentation, Shade and shadows of a dot, a line, a surface, and a volume, Shade and shadow of buildings in plans, elevations, perspectives, and layouts. Architectural perspective, one and two vanishing point perspectives.